



Becoming Artists: Long Term Curriculum Map for Art and Design

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Nursery	In Nursery, children work on their knowledge and skills through the Expressive Art and Design area of learning. This is represented in the classroom and through child-initiated learning. The learning objectives are taken from Development Matters to support an age-appropriate art and design curriculum that appropriately builds the building blocks of knowledge required for Reception.					
Reception	In Reception, children also work on their knowledge and skills through the Expressive Art and Design area of learning, building on what they have learnt in our Nursery. To adequately prepare them to build the knowledge required for the National Curriculum, children are also offered opportunities from our Kapow curriculum for Art and Design. To begin their Art and Design journey, children focus upon: Drawing – Marvellous Marks Painting and Mixed Media – Paint My World Sculpture and 3D – Creation Station Craft and Design – Let's Get Crafty					
Year One		Drawing: Make your mark Exploring mark making and line; working and experimenting with different materials through observational and collaborative pieces.		Painting and mixed media: Colour splash Exploring colour mixing through paint play, using a range of tools to paint on different surfaces and creating paintings inspired by Clarice Cliff and Jasper Johns.		Craft and design: Woven wonders Learning fibre art skills such as plaiting, threading, knotting and weaving to create three-dimensional woven artworks inspired by artist Cecilia Vicuña

<p>Year Two</p>		<p>Drawing: Tell a story Using storybook illustration as a stimulus, children develop their markmaking to explore a wider range of tools and experiment with creating texture to add detail to drawings.</p>		<p>Painting and mixed media: Life in colour Developing colour mixing skills, learning about the work of artist Romare Bearden and creating textured papers using paint, children compose collages inspired by their exploration of colour and texture in the world around them.</p>		<p>Sculpture and 3D: Clay houses Exploring the way clay can be shaped and joined, children learn a range of essential skills for working with this medium. They learn about the sculpture of Rachel Whiteread and create their own clay house tile in response.</p>
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Rationale: - All units are chosen to ensure coverage of the National Curriculum.

- Units are designed to inspire children in relation to Art and Design, alongside developing their confidence to experiment and develop their own works of art.
- Units are sequential and build on previous learning in that unit and allow children to practically apply their knowledge and skills to a range of outcomes. Key knowledge and skills are revisited again, with increasing complexities in a spiral curriculum model supporting a change to children's long-term memory.
- Units meet the requirements that are set out in the National Society for Education in Art and Design competencies.
- Art and Design is taught in the second half of each term. The aim of this is to declutter the curriculum for children and allow Art lessons to have adequate time built in for practical experiences and experimentation.

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